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PATENT NUMBER and
ISSUE DATE

U.S. UTILITY Patent Application

APPL NUM 10042713	FILING DATE 01/26/2001	CLASS 345	SUBCLASS 474	GAU 2671	EXAMINER KIMBINH T NGUYEN
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**APPLICANTS: Sasaki Ryusuke;

**CONTINUING DATA VERIFIED: N/A kn

** FOREIGN APPLICATIONS VERIFIED: yes kn
JAPAN P2000-018303 01/27/2000

PG-PUB	DO NOT PUBLISH <input type="checkbox"/>	RESCIND <input type="checkbox"/>
Foreign priority claimed <input type="checkbox"/> yes <input checked="" type="checkbox"/> no		ATTORNEY DOCKET NO
35 USC 119 conditions met <input type="checkbox"/> yes <input checked="" type="checkbox"/> no		SIP1P041
Verified and Acknowledged Examiner's initials		
TITLE : Methods and apparatus for transforming three-dimensional objects in video games		

NOTICE OF ALLOWANCE MAILED		KIMBINH T NGUYEN Assistant Examiner		CLAIMS ALLOWED	
				Total Claims 10	Print Claim for O.G.
ISSUE FEE				DRAWING	
Amount Due \$17	Date Paid			Sheets Drwg. 10	Print Fig. 11
		Primary Examiner		Application Examiner	
<input type="checkbox"/> TERMINAL DISCLAIMER		PREPARED FOR ISSUE			
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